

misr_view -

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Basic Operation

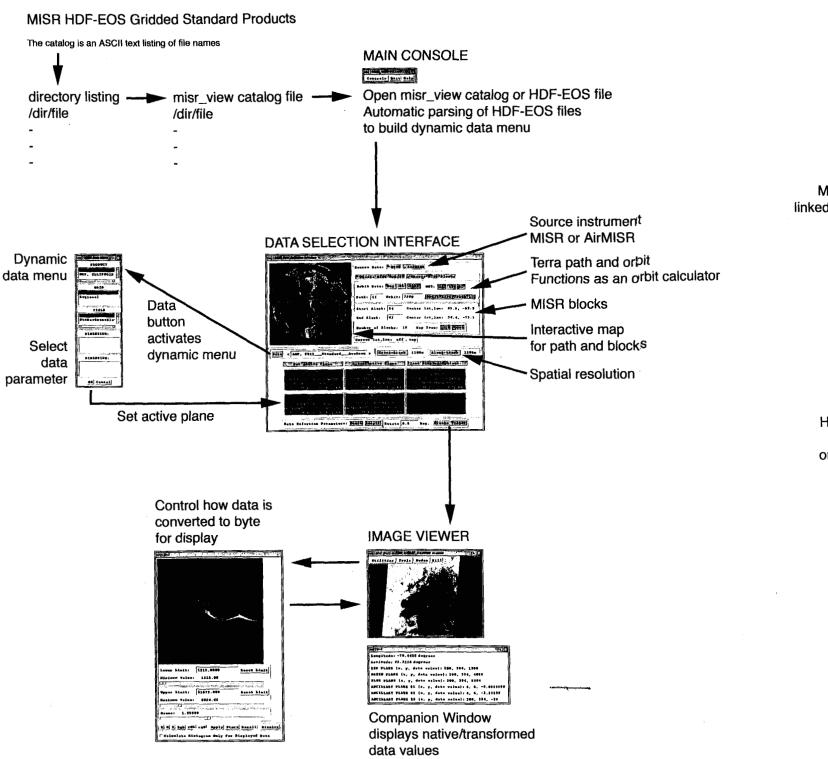


Image Viewer Key Features

Data Handlling - Data is maintained in memory as native number type for each plane

Differing spatial resolutions and number types may be viewed concurrently in different planes

Reassign any image plane to the Red, Green or Blue plane

- MISR blocks are assembled on the fly

- Assembled blocks may be saved as native or transformed science data or as byte image

- Fill values (missing data, etc.) are automatically excluded from the histogram

- Eight bit displays are supported through 24-bit emulation

Transforms - Mathematical transforms can be applied to the data (e.g. unpack and unscale)

- MISR metadata (e.g. field attributes) can be retrieved via transform equation

- Transforms are applied on the fly, source data is maintained in memory

Georeferencing

- Georeferencing is automatic when AGP is specified in the misr_view catalog

Link multiple georeferenced image viewers together

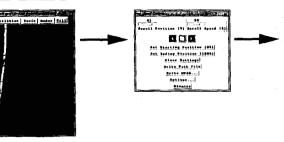
Map project multiple linked windows together



Plot wind vectors



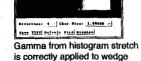
Hands-free scrolling through an entire orbit of MISR blocks



Pseudo-coloring







Create two angle 3D red-blue anaglyphs





Adjust spacing between left eye (red) and right eye (green, blue)